Directions: In the listing below you are to write down each individual layer to be drawn from left to right, top to the bottom, or from rear to the front. Each layer in Photoshop will be created as a separate layer. Remember that each layer overlaps one another for blending purposes. No consecutive drawing is allowed. No layer merging will be allowed, in order for edits to take place and replacement layers to be added. When applying brush strokes and lines, please label each layer.

Size: 24 x 36 or 36 X 24. 8 bit (300 dpi) You may look up the original size if you would like and adjust the layout.

Which direction are building the reproduction? \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

\* You will attach your sketch to the year of these directions.

Label the layer number, layer name, position, and brush stroke used.

Layer Name: \_\_\_\_\_\_\_\_\_\_ Number in Build: \_\_\_\_ Position: \_\_\_\_\_\_\_\_\_\_\_ Brush Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Layer Name: \_\_\_\_\_\_\_\_\_\_ Number in Build: \_\_\_\_ Position: \_\_\_\_\_\_\_\_\_\_\_ Brush Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Layer Name: \_\_\_\_\_\_\_\_\_\_ Number in Build: \_\_\_\_ Position: \_\_\_\_\_\_\_\_\_\_\_ Brush Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Layer Name: \_\_\_\_\_\_\_\_\_\_ Number in Build: \_\_\_\_ Position: \_\_\_\_\_\_\_\_\_\_\_ Brush Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Layer Name: \_\_\_\_\_\_\_\_\_\_ Number in Build: \_\_\_\_ Position: \_\_\_\_\_\_\_\_\_\_\_ Brush Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Layer Name: \_\_\_\_\_\_\_\_\_\_ Number in Build: \_\_\_\_ Position: \_\_\_\_\_\_\_\_\_\_\_ Brush Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Layer Name: \_\_\_\_\_\_\_\_\_\_ Number in Build: \_\_\_\_ Position: \_\_\_\_\_\_\_\_\_\_\_ Brush Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Layer Name: \_\_\_\_\_\_\_\_\_\_ Number in Build: \_\_\_\_ Position: \_\_\_\_\_\_\_\_\_\_\_ Brush Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Layer Name: \_\_\_\_\_\_\_\_\_\_ Number in Build: \_\_\_\_ Position: \_\_\_\_\_\_\_\_\_\_\_ Brush Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Layer Name: \_\_\_\_\_\_\_\_\_\_ Number in Build: \_\_\_\_ Position: \_\_\_\_\_\_\_\_\_\_\_ Brush Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Layer Name: \_\_\_\_\_\_\_\_\_\_ Number in Build: \_\_\_\_ Position: \_\_\_\_\_\_\_\_\_\_\_ Brush Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

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Layer Name: \_\_\_\_\_\_\_\_\_\_ Number in Build: \_\_\_\_ Position: \_\_\_\_\_\_\_\_\_\_\_ Brush Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

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Layer Name: \_\_\_\_\_\_\_\_\_\_ Number in Build: \_\_\_\_ Position: \_\_\_\_\_\_\_\_\_\_\_ Brush Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

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